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Subject: level edit question

Posted by [djlaptop](#) on Sat, 26 Jun 2004 22:55:29 GMT

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Hi guys,

I'm a level edit / gmax n00b... all I want to do is open up some maps to take a few screenshots at angles that can't be done in-game. Most of the maps are working fine... however, I'm having some difficulty on Under and Field.

Here's what I get when I go too far up:

<http://www.n00bstories.com/image.view.php?id=1345399335>

Obviously the engine is not rendering items that are too far away (or maybe there's a skybox in the way or something, I have no clue). Is there a way to turn this off? I want to get an overhead view of the whole map, and when I go up too far, all I see is blue.

Thanks!

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