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Subject: Yet another flame war (from CTFCY map thread)

Posted by [Crimson](#) on Wed, 26 Mar 2003 16:33:43 GMT

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AMD Athlon XP 2000+

512 MB PC133 RAM

Geforce3 64MB video card

WinXP Pro with DirectX 9

Those are my relevant system specs. I get 85 (max due to nVidia 'bug') FPS in games with 8 players or less, occasionally dropping into the 60's or 70's in heavy action. I still maintain over 20 FPS in large games (40 players) which is completely playable. Glacier runs smooth as silk for me. The only map I had an issue with was Metro, which lags like a bitch when I host non-dedicated because of the problem ACK has mentioned where the windows where done inefficiently.

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