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Subject: Renegade Alert: Allied Destroyer  
Posted by [Madtone](#) on Fri, 25 Jun 2004 00:15:26 GMT  
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The texture isn't giving the model enough detail.

I think with a more detailed texture it would greatly improve the way it looks.

Try and define the lines more, add some darker parts to the texture along the metal like deep scratches and possibly some rust around places.

The wooden planks texture on deck seems quite low quality, maybe try scale the texture down a bit too, looks too large and looks stretched.

The model is fine, the texture just doesn't do it much justice.

Good job overall though guys, but room for improvement

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