
Subject: Why is it that repair units can not repair themselves?
Posted by [SuperFlyingEngi](#) on Thu, 24 Jun 2004 04:13:01 GMT
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In Starcraft, it wouldn't make sense for, say, the SCV to repair itself because it would have to weld itself back together using what is basically a boom arm. And the probe just shoots lightning in front of it and stuff happens. Maybe it's beam cannon thing can only shoot straight forwards, in which case it would have to exist in two places simultaneously to work. And medics shouldn't be able to heal themselves because people only operate on themselves in movies like Ronin [OK, Robert DeNiro only helped operate on himself in this, but the point remains the same.]
