well take for example that !kill command.. if i wanted to make one of those.. appart from the confusing things stated earlyer how could i make a new fds command.. like when someone type !kill thinlan, blazeregulator or what ever can renrem kill thinlan, and the issue the Apply_Damage command to kill em.. i mean i know how to do the apply damage stuff i just dont know how to make the new fds command, or can u use Consolecommand to do that?