
Subject: Scripts.dll help

Posted by [thinlan](#) on Wed, 23 Jun 2004 09:18:50 GMT

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well take for example that !kill command.. if i wanted to make one of those.. appart from the confusing things stated earlyer how could i make a new fds command.. like when someone type !kill thinlan, blazeregulator or what ever can renrem kill thinlan, and the issue the Apply_Damage command to kill em.. i mean i know how to do the apply damage stuff i just dont know how to make the new fds command, or can u use Consolecommand to do that?
