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Subject: back side of poly's

Posted by [Spice](#) on Wed, 23 Jun 2004 02:24:22 GMT

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Also you should detach your extruded meshes you used as a barrier. Make sure there is no texture on the mesh when detaching. Vehicles do get stuck when hitting the hidden side of a mesh. So always make sure its facing the way your vehicle will hit it and you will be ok.

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