Subject: enable stealth ???

Posted by jonwil on Mon, 21 Jun 2004 02:01:47 GMT

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Any script that would make you stealthed is broken because the host machine (dedicated or not) doesnt send a message to the clients to say "object x has just become stealthed".
So anyone other than the host can see all items made stealthed at runtime via the Enable_Stealth script command (stuff that is stealthed via the preset setting does work however)