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Subject: Enable additional sounds and effects

Posted by [icedog90](#) on Sun, 20 Jun 2004 23:36:30 GMT

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I downloaded a few files that enabled a sound to be played when your character hit the ground after dying. It works great, works with RenGuard, and in public servers. No, they weren't replacements. They did not edit any kind of sound files, they just added more.

SeaMan knows what I'm talking about, they're on his site.

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