
Subject: Snowy Islands, icy Hourglass, and more..
Posted by [flyingfox](#) on Fri, 18 Jun 2004 02:57:38 GMT
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I know some of it doesn't make sense, and there are no surface detection edits, but that isn't up to my answering . I think they look better than the normal textures, but hey.

Also, I'm sure I remember you (jonathan) renaming textures for the secondary engineer to make them work for the default engineer and claiming credit for it a while back.
