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Subject: Got a n00b Question!

Posted by [Sir Phoenixx](#) on Wed, 26 Mar 2003 02:41:57 GMT

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You can get the XCC utilities (<http://xccu.sourceforge.net/>) and extract the character models from where ever they are in the Renegade .mix files.

I think they come in one of the .zips (modart.zip or something like that) off of the westwood ftp (where you get the public tools, buildings.zip and whatever)

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