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Subject: C&C\_CTF\_CY - Released

Posted by [Beanyhead](#) on Wed, 26 Mar 2003 02:38:58 GMT

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AircraftkillerWhat's the point of an outside area if the pedestals are both inside?

Why did you put in like 900 trees (Ala AllGusto maps) in a single area?

I'd just like to know... The first makes no sense, and the second is very redundant.

Because the outside is home to all the good weapons, so you must go outside to get some things.

I tried to not put that many trees, it was supposed to be kinda like a forest.

Thanks for your suggestions though, I'll consider them next time I make another map

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