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Subject: CNC REBORN : BIG UPDATE

Posted by [smwScott](#) on Wed, 16 Jun 2004 18:36:40 GMT

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Reborn is coming along nicely. It's a big improvement from the current beta, but in my opinion the major problem with the mod lies in balance not graphics. Let's face it, no mod for the Renegade engine is going to have incredible graphics by today's standards, so while it's certainly good to improve your models, I hope you fixed some of the stupidly overpowering units first. Overall I think Reborn's going to be a very high quality mod, but graphics are not its biggest problem at this point and I haven't seen many updates about balance changes.

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