Subject: Skins

Posted by SuperFlyingEngi on Sun, 13 Jun 2004 02:59:48 GMT

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I believe this all just comes down to ACK trying to subjugate the world in his lust for power.

Originally, game developers who had no lives and worked in studios all day long used the phrase texture maps for their textures. Then, as modding became more popular and spread out to normal people who use computers, they gave texture maps the obvious title of "skin." Call them what you want, it's just your preference. But ACK wants everyone to call them a texture map to try and assert his power, while simultaneously using bigger words than many people who read internet forums can understand.