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Subject: I found aimbot and a little screenshot of it!!!!!!!!!!!!!!

Posted by [Blazer](#) on Tue, 25 Mar 2003 16:30:46 GMT

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VegitoQuote:Games of renegade are not won by snipers or bodycount, rather by destroying the enemy base.

Maybe in little games.All I play are 52 or bigger if ones up and its pretty rare that the whole base is destroyed.

I just get my sniper and pick people off and Im mvp or close every game.I wouldnt say an aimbot would be useless.You could be killing every enemy sniper or 1k character that comes near you which would get your team lots of points.

The object in Renegade is to destroy the enemy base. It even reminds you of that while the level is loading. Maybe in a 52 player game you can snipe a few hundred infantry and get MVP, but that hardly achieves the objective. I have played in many a game where my team lost because 90% of the team were all snipers, only interested in breaking their kill records...meanwhile they stand right next to a beacon and watch it destroy our barracks or powerplant because they don't want to trade in their precious havoc or sakura for an engineer to save the base.

Snipers do have their place in the game, but most players who play snipers seem to think they are the most important player, and what they are doing is the most benefit to the team, and its just not so.

Sniping is fun, and is best used to take out enemy snipers, supportive engineers/techs, and 1K infantry. Anyone who uses the clickbot and just stands in a tunnel mowing down 3 point soldiers just to see how many kills they can get, sucks IMO.

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