
Subject: Re: Have you ever seen this? :(
Posted by [Blazea58](#) on Wed, 09 Jun 2004 11:45:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

[quote="Slash0x"]I made a new map and I do not know what could cause this glitch on only my new map.

Ive had that same thing happen on one of my maps, and as well it happend to Sven on his Ren Warz city map.

I have come to belive its a texture error , either you had 2 of the same textures with the same name, or you could have accidently replaced one Tga, with another..

I Notice it does only happen with maps that have textures, so i know that its something to do with it, but im not exactly sure what causes it.

Major problem with it, is for some reason the creator of the map, never sees it like that, its all the people that you send it to that get the errors..

Look at every single texture you placed in the editor catche, make sure none have suspicious names like: Grass{1`.jpg.tga
etc etc.. and also id just go back in renx, and hit file then summery info, and place all the textures from there, seperatly one at a time into a new folder to be safe.

That may help, if not, well then i tried atleast.
