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Subject: Single Player Renegade

Posted by [Deactivated](#) on Tue, 08 Jun 2004 09:20:27 GMT

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flyingfoxAircraftkillerWhat it really needs is some AI that makes sense, instead of being completely stupid with perfect weapon accuracy.

But when you think about it, that would be about the same trade as having somewhat intelligent AI with decent accuracy, or very intelligent AI with horribly inaccurate firearms. I would venture that medium both would be more fun though.

But then again, AI bots have toned down weapons. Try changing the weapon to a Player one in Commando Editor and see how you quickly you can die.

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