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Subject: G-MAX QUESTION!!

Posted by [spreegem](#) on Mon, 24 Mar 2003 23:38:56 GMT

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From the very beggining of everything explain in detail how I would put my bunker into commando. Then put it in the level I make. Also how i put a texture on, and also how do I shrink everything all at once cuz right now it is about 20x bigger than the WF. How do I combine all the geometry shapes together to form one so that i can texture all of it at one time???

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