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Subject: Some great maps that should be fixed.

Posted by [TonyMontana](#) on Sun, 06 Jun 2004 02:52:11 GMT

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1- Siege, the tiberium does not cause damage, this is the best non WW map.

2- Conquest\_Islands, repair pad mucho points glitch, sky walking.

3- Urban Rush, Nod MCT for strip does not work

how can fix them?

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