Subject: Putting mutant classes into maps
Posted by bighairybear on Sat, 05 Jun 2004 17:21:30 GMT
View Forum Message <> Reply to Message

I can add the 'extras' characters as alternate skins for the regular charactors on the purchase terminals.
But if i try to let players purchase mutant characters the game crashes unless the players type in extas on their console. Its only happerns with the mutant classes, i can put in kane, logan, shepperd with problems.

So how can i purchase mutants without it crashing?