Subject: LOL@Delphi

Posted by Aircraftkiller on Thu, 03 Jun 2004 16:44:52 GMT

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A texture is something applied to a 3D model, whether it be a level, structure, vehicle, soldier, rock, tree, bush, whatever... It's a texture map.

Quote: You mean the grey one with the embroidered logo?

Yes, the one I'm wearing in this picture.