Subject: 3dsmax 5 tutorial Unwraping *Updated*
Posted by Oblivion165 on Wed, 02 Jun 2004 21:48:01 GMT

i made a tutorial for 3ds Max 6,
NeoX doesnt like my way of doing things, but hey its easy.

this is the easiest damn way to do it:

http://www.dr-oblivion.com/Un_tut.html