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Subject: The War Angels Renegade Tournament  
Posted by [DarkFish](#) on Wed, 02 Jun 2004 21:28:59 GMT  
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As she says, these are temporary rules. English is not her first language, being from Sweden

And I agree 6v6 is too big for sniping. 4v4 would be better.

EDIT: A very quickly revised set of rules, just for you guys:

Quote:1. You are not allowed to be in 2 teams, but you can be in one team for the sniping and in one team for the AOW.

2. If we find out that you have been in multiple teams for AOW or sniping then you will be disqualified, and also the team you have been in may be disqualified also.

3. The maps that are going to be played will be up soon. Three maps will be played for AOW and three maps for Sniping.

4. Make sure you always keep an eye open in the Tournament section of the forum to see when your team will play and against who. We are going to add it 1 week before it happens depending on the spots.

5. In every game that is played, one person will be in control of it ... which means that a person will be in there to check that everything works as it should and that the SS we need to have better control over it is taken (The names of teams that played must be added when the SS is sent to the leaders in TWA, so always keep in mind to not forget what teams it was that played).

6. Cheats are not allowed, and if anyone in your team uses a cheat you will all be disqualified and the cheater will also be banned for life on all servers that are hosted by The War Angels.

7. The servers that are going to be run for the tourney are going to use RenGuard.

8. If anyone in your team can't play the date the game will be, then either you can replace that person with someone else, who is not in any team, or also ask for a new date and then we move next clan after up in the spots.

It's almost midnight, so if I missed something, sue me

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