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Subject: "old art assets", whats out there

Posted by [Deactivated](#) on Wed, 02 Jun 2004 08:57:57 GMT

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phlakatonI always thought that model would have been cooler had it not been for the texture-work... the design of the building was ok... nod being a scavanger type group and all but the poor thing was in the hands of an artist that wasnt doing his best then. It had an interior too... btw--- I cannot locate the nodbuggy I was yapping about so sorry if anyone's hopes were up. Hehe.

But at least it looked like its Tiberian Dawn counterpart. More than the current one in game does.

Does Genocide's buggy resemble the old buggy a bit?

<http://www.cannis.net/commando/images/c4/screen/buggy.jpg>

It's the based on this picture.

<http://www.cannis.net/commando/images/renegade/prop/pcg-oct99-3.jpg>

I'm considering to give out the model as it didn't look like its TD counterpart, which was based on the real USMC Scorpion Fast Attack Vehicle.

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