

---

Subject: Nuke/Ion Tanks

Posted by [Nukelt15](#) on Mon, 31 May 2004 22:14:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The only use for beacons outside of directly attacking a base is planting one in the middle of nowhere to send the other team into a confused panic.

Beacons have no use in an antivehicle role. No vehicle is going to sit still long enough for the beacon to go off, and the chances of a vehicle running into a planted beacon at the instant it goes off are slim to none.

---