

---

Subject: level stability

Posted by [Cpo64](#) on Sun, 23 Mar 2003 13:32:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Its the armour.ini, the one that comes with commando editor is faulty, if you export it as a .mix it is fine, but if you are going to make it a package, you will need to copy the armour.ini out of the always.dat using XCC, then replace it in your mod folder.

Or at least something like that, ACK is the one that told me, he would be better to explain it then myself.

---