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Subject: C&C Commando: Tiberium Harvester  
Posted by [Deactivated](#) on Fri, 28 May 2004 06:52:57 GMT  
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The Harvester collects raw Tiberium and then transports it to refineries for processing. It is slow, heavily armoured and unarmed, meaning that it must be protected by other units though it is proficient at squishing enemy infantry.

Modelled and textured by Eric Kearns  
Wheel model by Genocide and modified by me  
Polycount: 1496

\*Click on a picture to view bigger version of that picture\*