
Subject: Renegade Alert In-Game Mine Layer shots.
Posted by [SuperFlyingEngi](#) on Thu, 27 May 2004 23:18:10 GMT
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icedog90 Hopefully, n00bs won't waste all of the mines in areas they don't need to be, but 50 is a lot.. Maybe it won't become a problem. It looks very nice in-game.

RenAlert is a very n00b-unfriendly game - I wouldn't worry about it too much.
