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Subject: Map Bugs

Posted by [phlakaton](#) on Tue, 25 May 2004 16:21:55 GMT

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The falling thru the floor... hmm. Ya... either the spawn point should be moved or adjusted or I just dont have a clue about how to fix that... I guess nobody has the level editor files for that map either... oh well. War Factory... I guess collisions were not set on both sides... oversight I guess.

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