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Subject: Map Bugs

Posted by [visorneon](#) on Tue, 25 May 2004 16:16:37 GMT

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What about the window in the WarFactory? Do you think its a bit unfair being able to shoot into it, but not out? Any way you can change that?

Also another vis error, i suppose is on Field when on Nod, it seems nearly everytime you spawn in hand you fall through floor before you are properly spawned?

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