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Subject: Stealth Trooper weakness

Posted by [Nukelt15](#) on Fri, 21 May 2004 01:31:44 GMT

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Nod has always had more unit types than GDI. Nod units are supposed to be more specialized(speedy and stealthy), while GDI units are built around being good(but not excellent) at multiple roles(big, fugly, and brutal).

GDI does not need more units; the ones it has are pretty damn effective. And since both sides have a vehicle cap of 8, it really doesn't make any difference which side has more unit types.

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