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Subject: Stealth Trooper weakness

Posted by [velociraptor](#) on Thu, 20 May 2004 13:33:44 GMT

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i reckon a good new unit/tank would be (for gdi because nod have 6 tanks and gdi only have 5) would be to do a cross between c&c and mechwarrior and put the wolverine units out of tiberium sun into the game

only problem is u would have to build bigger maps probably

they would tear the shit out of infantry and light vehicles and severely damage armoured vehicles but to be fair make them really weak agianst a specific attack like c4 or laser (would anyway) and really weak agianst air units or something

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