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Subject: Serious bugs > Subjective balance issues  
Posted by [Blazer](#) on Wed, 19 May 2004 20:39:52 GMT

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LOL actually that never happens. \*I\* always trade in my \$1K characters for a hotwire if the need arises (and sometimes do the opposite, like switch from hotwire to mobius to stop a flame rush). But usually what I see others do is just stand their with their precious Havoc/Sakura and watch the beacon count down. I always ask them why they didn't sacrifice to save the base, and they always reply "I didn't want to lose my Havoc". DUMBASSES! Now the bar is gone, and when they DO lose the Havoc (and they will), they cannot buy another one. If they had just traded in for a hotwire and disarmed the damn beacon, they would be able to buy another precious n00bjet within a couple mins max. I love it when I plant a beacon as SBH and I see a bunch of Havoc come up and stare at it, even shooting at the beacon because they are hoping someone else will see it and make the sacrifice. I usually hit F2 and say "Haha too bad havocs wont disarm your beacon", and it always goes off

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