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Subject: Decal stay mod?

Posted by [warranto](#) on Tue, 18 May 2004 21:23:46 GMT

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If it could be made player side, that would rock. Everyone else has the bullet holes disappear, while the select few who can handle the resources required (unlike myself ) could have some fun at no one else's expense. Except maybe them getting carried away while the base turns to rubble.

Unlikely it could be contained to the player side, but it's a neat what-if scenario.

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