
Subject: Unit Balance

Posted by [mahkra](#) on Mon, 17 May 2004 13:19:39 GMT

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Nukelt15l believe ascent and descent controls were un-remappable

Actually, ascent/descent ARE remappable, just not explicitly. When you reset your "jump" key, you're also resetting your "ascend" key. Likewise for "crouch" and "descend."

Crimsonl think most of you should concede that you'd like to try it out ACK's way and see if you like it.

Actually I can honestly say I have no desire to try it out ACK's way. Why would I want to try it a different way when I think it's perfectly good the way it is right now?

On that note, it amuses me to no end that you 'big shots' in the 'community' are the ones who want the game changed. If you think the game's so broken the way it is, then why have you all spent years playing it and obsessing over it? A lot of us think the game's perfect right now, and we're not wasting our lives on it 24/7.... if you guys don't like the game as much as I do, why are you devoting your lives to it when I'm only playing it a few hours a week?

(That's just a rhetorical question, by the way. Don't bother answering, because I happen to not give a damn what you think anyway.)
