Subject: Unit Balance

Posted by Javaxxx on Sun, 16 May 2004 21:36:40 GMT

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Have you noticed that all the support vehicles have light armour? The MRLS, the Mobile Artillery, the transport choppers. The only difference is that they have a few more hit/armour points.

If you drive an MRLS into range of a Nod base, and you get smoked by a sniper, that too is your fault. You wouldn't drive your MRLS into a field occupied with snipers, why would you do the same thing with your Orca? You said it yourself, they're support units, and as such, probably shouldn't be spear heading assaults against snipers in the first place.