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Subject: Unit Balance

Posted by [Aircraftkiller](#) on Sun, 16 May 2004 07:17:20 GMT

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The only reason you agree with it is because you're almost exclusively a n00b cannon user and would not like having to hide and think, for once, in the game. This is the usual problem with people who oppose it, they're so used to it that they wouldn't know what to do when they can't shoot down aircraft in five seconds from maximum viewing distance.

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