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Subject: Unit Balance

Posted by [Aircraftkiller](#) on Sun, 16 May 2004 07:04:59 GMT

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Thanks for admitting you're wrong in that poor attempt at sarcasm. If you're simply going by name alone in the game, and not by what was intended by the people who developed it, you're not really arguing much more than semantics for a game that already breaks the meanings of a lot of words concerning realism.

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