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Subject: BATTLEFIELD VIETNAM!

Posted by [Vitaminous](#) on Sat, 15 May 2004 02:34:50 GMT

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I smell IRONY.

You're asking for a "Renegade-like" flying unit system, when you want things to be more realistic like the parachute thing.

By the way, you do not die in any of the Battlefield games if you fall of the ground from 5 feet, I presume that you were exaggerating though, 10-15 feet is pretty much the average.

And what's the big deal with them controls anyway? You have two hands! TWO FREAKING HANDS! There isn't anything hard about it unless you're some kind of air rookie like anybody when they first play the game or did not had any experience with Battlefield1942's modifications (like DESERT COMBAT).

You do not have to use your mouse while flying an helicopter, or even a plane, it's an option.

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