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Subject: Serious bugs > Subjective balance issues

Posted by [SuperFlyingEngi](#) on Sat, 15 May 2004 01:51:56 GMT

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Java, it's a fairly well founded fact that aircraft have limited use in Renegade with snipers destroying them if they have line of sight. It's not being a sucky pilot. And your scenario is about 1 in 50, while choppers get shot down by snipers rathr unfairly on basically every flying map. While I say the PT thing should be changed, it shouldn't get unique preference over major balance issues.

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