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Subject: Death Star Stuff/Question

Posted by [Oblivion165](#) on Wed, 12 May 2004 21:22:51 GMT

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Decided to start a new topic instead of flooding the other one.

Ok so here goes. I plan to make a Transparent box above the trench, spanning out to the side quite a bit, and inside the box im going to have REAL Battles going on, Tie and X-Wing AI. Since Ai doesnt give points to the team it can just spawn the AI to the sides and they will naturally fly around and kill one another. I have to keep them contained though, because i dont want them interfering with Human play.

I will probably need to use waypaths to make sure they dont get stuck on the box walls or something.

Also those big turrets will be involved with the AI.

So the question is, will these AI be able to be maintained over internet play? i havent seen Ai on a server.

I should probably know this by now but i dont really play online even though i have 700k Cable internet.

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