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Subject: More New SWMOD Screenshots

Posted by [Oblivion165](#) on Wed, 12 May 2004 18:30:09 GMT

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icedog90I suggest changing the plot to where they took over an imperial hanger, because why would they build a base on the deathstar? It just wouldn't make sense.

Thats how it is

Quote:Also, you've got another problem. People can't survive in space. You'll have to make an interior for infantry to battle in, and the trench for air battle, if you were really devoted in making this level work.

alreay mentioned above, you cant walk it, you wouldnt want to. Aircraft will be surplus.

Quote:Before you extract ANYTHING from our mod for you to use for your levels, just make sure you ask us first.

also mentioned above...by me.

Quote:but i still need their models of buildings and turrets before i can finish this up, so it might be until they release the beta, and thats if they will allow me to extract their files. HtmlGod doesnt seem to mind.

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