Subject: Meshes Not fiiting together smoothly Posted by Spice on Wed, 12 May 2004 03:36:28 GMT View Forum Message <> Reply to Message

Exactly If you only have 2 sets of length Vertices Just level it up more ot make a new mesh and attach it.

/me Tries to wh00 tweek to give me his gmax version of the map *wh00's*