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Subject: New SWMOD Screenshots

Posted by [Infinint](#) on Mon, 10 May 2004 01:42:54 GMT

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SkeirArc made the H's. Anyways, before i begin, I have already blocked the entire team over their constant bickering. They keep asking me for a TPS report, I'm Not Even On The Team anymore, because i quit, because it was going no were with HTMLGOD in charge. The laser turret is crap, it needs to be taller for one and look at the end of the barrel, you'll see the major mapping error. Its good that you are using the elevators, they really add a nice touch to the game, but i suggest you add a visible means of how they actually move up and down, so their just no floating there. The A-wing is great, except the back engine textures. Which are just stretched around the cylinder. Also i couldn't help but realize that I had that same cross hair texture before I had to re install Renegade. The anti infantry turret on the ground needed to be redone along time ago, I told you and you said it would be redone, its still the same.

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