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Subject: Re: Snipers and vehicles

Posted by [Drkpwn3r](#) on Fri, 07 May 2004 01:10:46 GMT

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snipbravoWestwood made the game this way to keep from aircraft becoming the oobra almighty vehicle of renegade, and then just happened to give this power to the sniper, and they did a good job.

He does kinda have a point there... :rolleyes:

I know I don't want aircraft to be the #1 dominant unit in the game, in fact, I only really use a deadeye or black hand sniper anyways, that is, as long as people don't try to get all uber powerful against me by using a sakura/havoc against me, then I just buy the same strength unit to kill them, but only if they kill me with 1, no other time.

However, if aircraft do get turned into the #1 dominant unit in Renegade then I'm just gonna move to my Half-Life games completely

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