Subject: Unit Balance

Posted by Pavla on Tue, 04 May 2004 19:00:46 GMT

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ok... and now my opinion:

I've got an open mind for changes and game modifications to optimize gameplay so let's try out and see whether it works or not!

I like the idea of special maps/mods with balancing modifications in it, and new anti-aircraft characters. What i do like especially are the little updates like the emoticons, the harvester message and the pistol loaded (not that i need it) in renegade. So when modifications are developed, i'll try them definately out and decide then if i like them or not.