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Subject: Unit Balance

Posted by [Rex](#) on Mon, 03 May 2004 20:24:16 GMT

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BlazerMy personal opinion on snipers versus vehicles...

In short, I think the deadeye/blackhand sniper should do very little or no damage to armored vehicles, and the Ramjet should do a little damage to lightly armored vehicles (aircraft, mrls, mobart), but very little damage to heavily armed vehicles like tanks.

^ I think exactly the same.

And I would like to add my own extra idea: Havocs shouldnt get 8 points for shooting an harvester. It should be more like 4 points or even less.

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