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Subject: Unit Balance

Posted by [Rex](#) on Sat, 01 May 2004 08:28:03 GMT

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Quote:Quote:Wait, you probably will, since all your ideas so far turn it from Renegade into ACKgade which is strikingly similar to RenAlert. If these issues are so problematic, and you fixed them all in RenAlert, then why not just play it?

No, it's strikingly similar to C&C. Perhaps you enjoy Homogade, that's your prerogative. It isn't mine or the opinion of many others. I want to play C&C1 in first person, I don't want a bastardized version of it. How many times do I have to tell you that?

Just wondering: if you want to play C&C1 in first person.. Why don't you play RenAlert then? Or is that very different?

I don't think snipers should be changed, nor flying units.

The only things I would change is: Making Tib Sydney, Gunner and all other less used characters a bit better.

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