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Subject: RenGuard is bullshit

Posted by [Kytten9](#) on Sat, 01 May 2004 00:55:43 GMT

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Give it time...soon any reputable server will have Renguard.....I used to hate it and the idea of it because it was both server and client side, but talking to RenX too much showed me how much more simple modding a server can be....Mods spend enough times checking that rule breakers are kicked but trying to look out for "cheaters" and play the game too? after a while it becomes no fun...especially if you make a mistake and ban a "cheater" who wasnt cheating....it subsequently starts flames and n00bstories posts etcetcetc need i go on?

At the end of the day it brings a sort of peace of mind that the person who killed you is better than you or it was a lag kill.

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