I didn't post that to start arguments, but I guess I should have known better. I'm sure most of you know I'm not one to keep secrets, if anyone asks, I answer plainly. The progress of the mod community is based on the exchange of information, and restricting knowledge is unhealthy for it.

This was not an attack on the RenAlert team, and I don't think that you can say I stole the information or even the idea, because I had searched for this value well over a year ago, but was unsuccessful. I must have overlooked it the first time, but after this information was released, I went searching for it again. I'm not unwilling to admit that if Aircraftkiller didn't release this information, I probably would not have found the address (at least not yet).

Honestly though, I think that SeaMan should release his secrets publically, because he's only hurting the community by not doing so. I could release the information about getting roll-dives working in-game, but I think it would be better if he did that himself, as well as the other features he's uncovered.

Call me a n00b for giving out information, I don't care. You yourself said it was only 5 minutes worth of work, which is less time than I spent reading through and replying to these posts. Nothing to stress over.