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Subject: Snipers with Ramjet vs Air units.

Posted by [Deactivated](#) on Fri, 30 Apr 2004 21:46:13 GMT

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Aircraftkiller

Damage locations were only used in Earth & Beyond, the code for it is obsolete in the Renegade iteration of W3D.

But it is possible to make certain parts take more damage than other parts.

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